**Roll & Build: Appalachian Cabin Dice Game**  
*Use your dice rolls to collect parts and create the coziest cabin on the mountain!*

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**MISSION** You’re on a mission deep in the Appalachian Mountains to build your dream log cabin before the sun sets or time is up! Along the way, you’ll unlock cabin parts by completing silly challenges.

**SUPPLIES NEEDED:**

- Wikki Stix

- Tactile Log Cabin Mat (raised Lines)

- A 6-sided dice

- Cabin Parts Key

- Color Tactile Cut Out Cabin Parts

- Explorer Energy!

**GAME SETUP:**

1. Place your tactile cabin mat in front of you.
2. Place your Wikki Stix and color tactile cabin parts next to the mat.
3. Set the dice to the side ready for the game instructions.

**GAME INSTRUCTIONS:**

1. Roll 1 die and then read what the challenge is asking you to do.
2. Once you get each challenge done put that part of your cabin on the tactile log cabin mat.
3. Next roll the die again and keep completing challenges until you have every piece of the log cabin put onto the mat.

**ROLL TO BUILD — Cabin Parts**

**Challenges:**

1 - **Walls** ■ “Timberrr!” Pretend to chop wood—swing your arms and make sound effects!

2 - **Roof** ■ A storm’s coming! Make wind and thunder sounds. Hold onto your roof!

3 - **Door** ■ Knock-knock! Tell us a secret password to open your magical door.

4 - **Chimney** ■Puff! Puff! Blow the smoke out of the chimney 3 times.

5 – **Round Window: Use Wikki Stix** ■Look out your window and shout what wild animal you hear! Form your wikki stix into the circle shape of the window.

6 – **Firewood: Use Wikki Stix** ■Use your arms as the logs and stack them up. Say “Let’s start the fire” Decide how you want to use the wikki stix to make your firewood pile.

**After building, go into “Campfire Mode”:**

* Share short campfire tales:
  + "Once, in a cabin deep in the woods, I saw…"

Diagram

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